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## IR10EdgeInp

**I** = *Input*

**R** = *Reading functions*

The IR10EdgeInp function detects the rising edge of a digital input.

In particular:

- the function sets the flag on the rising edge whenever the digital input transitions from the inactive (value 0) to active state (value 1);
- the function sets the flag on the falling edge whenever the digital input transitions from the active (value 1) to inactive (value 0).

## IMPLEMENTATION

### IR10EdgeInp (Input, FronteUp, FronteDn)

Parameters

IN/OUT	VARIABLE TYPE	EXAMPLE NAME	DIM
IN	INPUT SYSTEM	Input	F
OUT	GLOBAL	FronteUp	F
OUT	GLOBAL	FronteDn	F

### Example

In the example the „ofUscita“ output is set on the rising edge of the input „Input“ It is reset on the falling edge of the same input.

### IR10EdgeInp ( Input, FronteUp, FronteDn)

```
IF FronteUp
    FronteUp = 0
    SETOUT ofUscita
ENDIF
IF FronteDn
    FronteDn = 0
    RESOUT ofUscita
ENDIF
```

### Note

- The function should be placed at a point of the application that runs on every round makes sense in order to be effective.
- Front capture flags once set remain in the State to set until it is reset outside the function.

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