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VI10AddNop

V = Vector

I = Image

Function that is used to manage the Vector Image feature (object that resides on some Qpaint versions).

The VI10AddNop function add the NOP command queued to be processed instructions in the Buffer to perform the drawing. The NOP command (No Operation) is a command that does not perform any operation to Vector Image. Can be useful for clearing a Buffer operation without having to completely rewrite the entire Buffer.



IMPLEMENTATION

VI10AddNop (awBuffer)

Parameters:

IN/OUT	VARIABLE TYPE	EXAMPLE NAME	DIM
IN	ARRSYS / ARRGBL	awBuffer	W Array that serves as a buffer for instructions/data

Example

TASK_00

```

MAIN:
VI10InitBuffer (awBuffer)      ;Initializes the Buffer
VI10AddNop (awBuffer)         ;Add the NOP command
....
WAIT 1
JUMP MAIN
END

```

Note

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