

Sommario

VI10ExtractDimension 3

IMPLEMENTATION 3

VI10ExtractDimension

V = Vector

I = Image

Function that is used to manage the Vector Image feature (object that resides on some Qpaint versions).

The VI10ExtractDimension function allows to extract from the Buffer instructions, and the width and height of the VectorImage object.

This function of the always run after a [VI10GetDimension](#) command.

IMPLEMENTATION

VI10ExtractDimension (awBuffer, awWidth, awHeight)

Parameters:

IN/OUT	VARIABLE TYPE	EXAMPLE NAME	DIM	
IN	ARRSYS / ARRGBL	awBuffer	W	Array that serves as a buffer for instructions/data
OUT	GLOBAL	awWidth	W	Variable containing the pixel width of the VectorImage object
OUT	GLOBAL	awHeight	W	Variable containing the pixel height of the VectorImage object

Example

TASK_00

```

MAIN:
  VI10InitBuffer(awBuffer)
  VI10GetDimension(awBuffer)
  VI10DrawBuffer(awBuffer)
  VI11WaitBufferReadyUsingWAIT(awBuffer)
  VI10ExtractDimension(awBuffer, awWidth, awHeight)
  VI10InitBuffer(awBuffer)
END

```

Note

- Before the command ExtractDimension you must have execute the [VI10GetDimension](#) command
- After you execute the **ExtractDimension** command You must reinitialize the buffer with the [VI10InitBuffer](#) command

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