

**Sommario**

<b>VI10InitBuffer</b> .....	3
<b>IMPLEMENTATION</b> .....	3



## VI10InitBuffer

**V** = *Vector*

**I** = *Image*

Function that is used to manage the Vector Image feature (object that resides on some versions of Q paint).

The VI10InitBuffer function has the task to initialize and/or flush the buffer and delete any errors from the previous design section.

Before you start building the buffer content, if you want to start a new drawing, you must call this function.

## IMPLEMENTATION

### VI10InitBuffer (awBuffer)

Parameters:

IN/OUT	VARIABLE TYPE	EXAMPLE NAME	DIM
IN	ARRSYS / ARRGBL	awBuffer	W Array that serves as a buffer for instructions/data

### Example

TASK\_00

```

MAIN:  IF gfIniz
        VI10InitBuffer (awBuffer)
        gfIniz = 0
      ENDIF
END

```

### Note

Documento generato automaticamente da **Qem Wiki** - <https://wiki.qem.it/>

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