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## VI10SetLayer

**V** = Vector

**I** = Image

Function that is used to manage the Vector Image feature (object that resides on some Qpaint versions).

The VI10SetLayer function adds the active layer select command is queued instructions to be processed into the Buffer to perform the drawing.

If the value of **layer** parameter is incorrect, error is reported.

Vector Image object manages multiple layer: the layer of the background is the nr. 0.

## IMPLEMENTATION

### VI10SetLayer (awBuffer, layer)

Parameters:

IN/OUT	VARIABLE TYPE	EXAMPLE NAME	DIM	
IN	ARRSYS / ARRGBL	awBuffer	W	Array that serves as a buffer for instructions/data
IN	CONST/ GLOBAL	layer	W	Variable containing the layer that you want to activate: 0 = background 1 = layer nr.1 ...

### Note

- By default the selected layer is the background.

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